

Day 1 Monday 02/02/2026	Day 2 Tuesday 03/02/2026	Day 3 Wednesday 04/02/2026	Day 4 Thursday 05/02/2026	Day 5 Friday 06/02/2026
<p>10:00 Part I - AIAM Project objectives and results - overview</p>	<p>10:00 – 11:30 Eco Design Strategies and Sustainable Product Design Practices European Regulations (ESPR and Labels); Strategies to design sustainable products include circular design, design for recycling, design for disassembly, and design for longevity and durability.</p>	<p>10:00 – 11:30 Life Cycle Assessment (LCA) and Material Selection Teaching participants how to evaluate the environmental impact of a product throughout its entire lifecycle. Key Points of Material Selection Techniques considering sustainable materials</p>	<p>09:30 – 12:30 Cultural Day Visit to the city of Barcelos + Barcelos' Market</p>	<p>09:30 – 10h30 Cerimony – certificates</p>
<p>10h40 Part II Circular Economy: Sustainability and Sustainable Development Goals; The transition to a Circular Economy; Butterfly Diagram; Biological and Technical; Goals and Principles of Circular Economy</p>				
<p>11:30 – 11:45 Coffee Break</p>	<p>11:30 – 11:45 Coffee Break</p>	<p>11:30 – 11:45 Coffee Break</p>	<p>LUNCH 12:30 – 14:00</p>	<p>Free time</p>
<p>11:45 – 13:00 Practical Content Develop a Game by using reused and recycled materials: Steps 1 (Emphasise) and 2 (Define)</p>	<p>11:45 – 13:00 Practical Content Develop a Game by using reused and recycled materials: Step 3 (Create & Imagine) and 4 (Prototype)</p>	<p>11:45 – 13:00 Practical Content Develop a Game by using reused and recycled materials: Step 4 (Prototype)</p>		
<p>Lunch - AIAM 13:00 – 14:00</p>				
<p>14:15 – 16:00 Practical Content Develop a Game by using reused and recycled materials: Step 3 (Create & Imagine)</p>	<p>16h00 – 18:00 Cultural Evening</p>	<p>14:15 – 16:00 Eco-Design Strategies: Develop a Game by using reused and recycled materials: Step 5 (Play). Reflection and Sharing the experience.</p>	<p>14h30 Museu de Olaria – Pottery Museum</p>	